ROOTS YOUNG PEOPLE

Go to www.rootsontheweb.com for all templates, links and images. Find Bible notes and more prayers on p.30. Use the BIBLE section below first, then choose activities from the other sections. Extra ideas can be found in Explore & respond opposite.

BIBLE Matthew 9.35-10.8,(9-23)

Warm up 5 mins E

Use a marble maze puzzle game, or alternatively use a cereal box with a marble-sized hole cut in one of the sides. Place a marble inside and seal the box. Challenge the young people to get the marble through the maze or out of the box.

Jesus has got your back 10 mins WE

Using Bibles or printed copies of the reading (see www. biblegateway.com), invite the young people to read the passage in pairs. Ask the pairs to either highlight or note down any positive and affirming words/phrases they can find in the reading. When everyone has finished, compile a list using everyone's suggestions.

Questions to discuss

- What have the disciples experienced and seen Jesus do?
- What is important about what Jesus said and did before he sent the disciples out?
- Why was it vital to the future Church that Jesus sent the disciples out? How does this affect our Christian life today?

CONNECT (#)

Sheep craziness 5 mins WE

Watch a clip (link on web) of herding sheep. Discuss with the young people how hard it must be to get this effect. Have they any experience of herding sheep? Or does this remind them of another scenario that is like trying to round up sheep, e.g. have they ever taken a group of small children on a walk? What are the problems faced? What dangers do you have to think about?

Shepherd qualities 10 mins WE

Print out a list of characteristics (list on WEB). Scatter the phrases around your space. Ask the young people to search out the words and gather them together. Encourage them to sort the words, thinking about 'What makes a good shepherd?' Place the words under three headings: 'Needs to be', 'Not needed', 'Can't be'. Discuss the decisions the group have made. Were there any that they couldn't agree on?

WEB PostScript: Linking this week's reading to the news .

Listen

WEB See Young People page or Hymns, songs & music for links to these tracks.

Fearless, Newsboys on United (deluxe)

EXPLORE

Paint blowing 5 mins ES

Give each young person a piece of thin card, some watered-down poster paint and a paper straw. Ask everyone to place some paint at the base of the card and then blow the paint through the straw. Talk about the way the paint spreads out, like the disciples being sent out, and how the air is like the Holy Spirit.

Parachuting eggs 15 mins E

Challenge the young people to make a parachute that will carry an egg from a height safely to the ground. Divide the group into pairs, giving each pair: string, a white bin liner, sharpies, sticky tape, a paper cup. Allow 10 minutes for them to make their parachutes and then test them. Whose egg has survived? Jesus sent the disciples out into the world in a risky way. But what was the 'parachute' he gave to the disciples?

Picture pointers WED

Questions for reflection



- How does this image relate to your experiences of going away?
- What do you think gives us, today, Jesus' authority to go out and make disciples?
- When you do most feel like you are doing Jesus' work?



PRAY

We must go 10 mins ESA

Ask the young people to cut out large sheep shapes from pages of newspaper. Play the song 'God of justice' by Tim Hughes and encourage everyone to look at what news stories are written on the sheep. Allow time in quiet to pray for those stories and situations.

Be bold, be brave 5 mins ES

Invite the young people to join in with the response as you pray.

Response line: Be bold and be brave.

Holy Spirit, help me: Be bold and be brave. When I face a world of people, harassed and helpless, help me...

When I come face to face with wolves, help me... When I don't know what to say, speak clearly to my heart and help me...

Thank you, Father, that you send me out to... Amen.

Live your faith @

Each time you push open or knock on a door this week, pray to God to show you where he is sending you to be called to action. What does he want you to do? ESA